Towards Integrated IoT Languages SuMoCoS Workshop, Ulaanbaatar, Mongolia

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26. September 2019





- How do IoT systems look like? (Overview)
- What have to be done to introduce IoT systems? (Process)
- What should IoT systems do? (Runtime)



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- Integration is required

ongoing IoT example: very simple SmartOffice with two modes:

- Presentation: close blinds, switch off bulbs
- ② Discussion: open blinds, switch on bulbs if not sufficient light





Required IoT Languages:

- Things in the SmartOffice with Sensors and Actuators
- Rules controlling of Actuators depending on Sensors
- Communication of Things with each other

Integration Challenges:

- select Things to fulfill the scenario
- specify Rules for the scenario using states of Things
- create Network depending on Rules and Things

Everything has to fit to each other!



- different parts of IoT systems:
 - Hardware / Things: sensors, actuators, gateways, ...
 - Software: operating systems, drivers, libraries, application software including rules, ...
 - Network: protocols, topologies, ...
- Initial development and ongoing maintenance / evolution
- different stakeholder, development tools, data, ...

Everything has to fit to each other!



There are lots of IoT Projects to develop and evolve:

- various Data / Artifacts
- various Consistency issues
- various Traceability information

General Problem:

- high Heterogeneity requires different IoT languages
- IoT Artifacts are separated by tools, but interrelated contentwise
- IoT project-specific Consistency rules have to be fulfilled

Problems of interrelated Artifacts

- Interrelations introduce Redundancies and Dependencies, which lead to Inconsistencies
- manual or unstructured Consistency Preservation requires high effort and is error-prone



- Use Model-Driven Engineering (MDE) to ...
 - deal with complexity by using multiple Views
 - develop IoT languages
 - generate code and configurations for development and deployment
- Describe all Data as Views conforming to Viewpoints (structural formalization [Chechik, Nejati, and Sabetzadeh, 2012])
- Reuse approach for Consistency in Multi-View-Environments [Meier, Klare, Tunjic, Atkinson, Burger, Reussner, and Winter, 2019]
- \rightarrow Integration of IoT Languages

IoT Languages: Things





IoT Languages: Things





- PhysicalThing Blind with EnumState (opened, closed) and ActingServices open, close
- PhysicalThing Bulb with EnumState (on, off) and ActingServices switchOn, switchOff
- PhysicalThing LightSensor with IntegerState light and with SensingService measureLight

IoT Languages: Rules





IoT Languages: Rules





- When value of SmartOffice changed to Presentation than execute Blind.close and execute Bulb.switchOff
- When value of SmartOffice changed to Discussion than execute Blind.open
- When value of SmartOffice changed to Discussion if LightSensor.light
 - < 42 than execute Bulb.swithOn

Artikov, Meier, Winter

Integrated IoT Languages

IoT Languages: Communication





IoT Languages: Communication





Rules require (indirect) Communication between ...

- SmartOffice \longrightarrow Blind
- SmartOffice \longrightarrow Bulb
- SmartOffice → LightSensor
- ? LightSensor → Bulb ?



- Model one IoT system, not several independent artifacts
- Ensure contentwise *consistency* between Things, Rules and Communication
- Enable different stakeholder to work together
- Enable analyses across different artifacts



- Ensure Consistency between Views automatically
- Support initial View(point)s
- Integrated (Meta)Model



- Idea: treat IoT languages as projectional viewpoints onto the whole system
- Single Underlying (Meta)Model, SUM(M) [Atkinson, Stoll, and Bostan, 2009]
- Reuse approach for ensuring Consistency in Multi-View-Environments [Meier, Klare, Tunjic, Atkinson, Burger, Reussner, and Winter, 2019]
 - Requirements: reuse existing artifacts, explicit SUM(M)
 - $\bullet \ \rightarrow \mathsf{MoConseMI}$













ntegrated IoT Languages





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Challenges for Transformations:

- transform whole Models and Metamodels
- e support both Directions
- oppropagate Changes to all Models
- provide Changes inside the same Model
- oprevent Information Loss



 \bigcirc reusable in different IoT Projects \rightarrow Granularity

Design Decision "Operators as Transformations":

- reusable Units for the IoT Expert
- created once and provided as Library by MOCONSEMI
- understandable: intermediate steps for debugging, visualizations



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Consistency Rules ...

- specify the impact of User Changes
- fulfilled by configured chain of operators







Communication

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Communication

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Rules

Rule

Communication

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Communication

Consistency Rules ...

• specify the impact of User Changes

SUM(M) Thinas fulfilled by configured chain of operators Things In Partie Connect existing Things - Stored This is a start of Renaming Thing information Connect for required data flow Communication Rules



- Use tailored IoT Languages to ...
 - describe single aspects of IoT systems
 - to manage complexity by separation of concerns
- Integrate IoT Languages explicitly to ...
 - ensure Consistency automatically
 - enable cross-analyses
- sketched examples:
 - SmartOffice example
 - 3 IoT Languages
 - Integration







- Improve and extend the sketched IoT Languages, e.g. States, Guards
- Identify and develop more IoT Languages, e.g. Data
- Extend the integration of IoT Languages
- Apply the integrated IoT Languages for a big Application, e.g. SmartHome



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